



Algorithmic Game Theory [8th International Symposium, SAGT 2015, Saarbrcken, Germany, September 28-30, 2015. Proceedings /

Hoefler, Martin

Computer science Numerical analysis Mathematical statistics
 Computers Computer simulation Computers and civilization E-commerce
 Computer Science Simulation and Modeling e-Commerce/e-business
 Models and Principles Computers and Society Numeric Computing
 Probability and Statistics in Computer Science

Monografía

This book constitutes the refereed proceedings of the 8th International Symposium on Algorithmic Game Theory, SAGT 2015, held in Saarbrcken, Germany, in September 2015. The 22 full papers presented together with one extended abstract and 6 brief announcements were carefully reviewed and selected from 63 submissions. They cover various important aspects of algorithmic game theory, such as matching under preferences; cost sharing; mechanism design and social choice; auctions; networking; routing and fairness; and equilibrium computation

<https://rebiunoda.pro.baratznet.cloud:38443/OpacDiscovery/public/catalog/detail/b2FpOmNlbGVicmF0aW9uOmVzLmJhcmF0ei5yZW4vMTc5Mjk2NzQ>

Título: Algorithmic Game Theory [Recurso electrónico] 8th International Symposium, SAGT 2015, Saarbrcken, Germany, September 28-30, 2015. Proceedings edited by Martin Hoefler

Mención de serie: Lecture Notes in Computer Science 9347

Contenido: Matching under preferences -- Cost sharing -- Mechanism design and social choice -- Auctions -- Networking -- Routing and fairness -- Equilibrium computation

Restricciones de acceso: Acceso restringido a miembros del Consorcio de Bibliotecas Universitarias de Andalucía

Detalles del sistema: Modo de acceso: world wide web

Fuente de adquisición directa: Springer (e-Books)

ISBN: 9783662484333 978-3-662-48433-3 9783662484326

Autores: Hoefler, Martin

Baratz Innovación Documental

- Gran Vía, 59 28013 Madrid
- (+34) 91 456 03 60
- informa@baratz.es