



Classcraft

Classcraft Studios
Inc.,
2013

Portal web

Analítica

Classcraft's mission is to make school more relevant and meaningful by creating playful and collaborative learning experiences that teach the whole child. We believe that the classroom can be reimagined using technology, games, and storytelling to create a learning environment that is culturally relevant to today's youth. Their future is likely to be very different from what we know today. It's our belief that fostering non-curricular cognitive skills like collaboration, empathy, leadership, communication, and self-expression will be a critical piece in helping prepare them for the changes they will face as adults

<https://rebiunoda.pro.baratznet.cloud:38443/OpacDiscovery/public/catalog/detail/b2FpOmNlbGVicmF0aW9uOmVzLmJhemF0ei5yZW4vMzQ0NjY1MjE>

Título: Classcraft

Editorial: Canada Classcraft Studios Inc. 2013

Descripción física: 1 recurso online

Detalles del sistema: Modo de acceso: World Wide Web

Materia: Videojuego- Bases de datos Videogame Interactivo Enseñanza Interactive Teach Gamificación Gamification

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